

Quincy Baseball / Softball Association

Machine Pitch Baseball Rules (Boys -Ages 7-8)

Diamond Dimensions

- 1 Distance between bases set to 55 feet.
- 2 Distance between the front of the pitcher's rubber to the front of home plate is set at 35 feet

Game Rules

- 1 The defense will consist of a pitcher, catcher, three infielders and four outfielders
- 2 There will be unlimited substitutions for the fielding players of the game.
- 3 All players will bat in order except if injured during the game. If injured an out is NOT awarded.
- 4 A fifteen-run mercy rule is in effect after four complete innings. Coaches are urged to agree to continue for practice.
- 5 There will be no stealing in the Machine Pitch League. (No penalty)
- 6 There will be no leading off of bases until the ball is hit. (No penalty)
- 7 Only one base on an overthrow out of the field of play. (Umpire judgement as to the lines of play)

Batting Rules

- 1 All batters, on-deck hitters and base runners MUST WEAR A HELMET !!!
- 2 The batter may not advance to first base after a dropped third strike.
- 3 The infield fly rule does not apply in the Beginner Ball League.
- 4 The batting team may score up to five runs per inning except for the last inning which remains open.
- 5 Batters may strike out or reach base via a hit.

Last revision: April 15, 2024

Game Limits

- 1 Start times indicated on schedule
- 2 Games consist of 5 innings max and no new innings after 1.5 hours.
- 3 Games consist of 3 innings min if limited due to inclement weather or darkness
- 3b If three innings are not complete, then the games will be replayed from the start at a later date.

No forfeits: Play with the number of kids you have and borrow from (1) the opposing team (2) other Beginner Ball teams

Coaches: Please be advised that you are responsible for the sportsmanship of the team. We ask that you act in support of the organization in the event of unsportsmanlike parents. This is important in the respect to the umpires.

